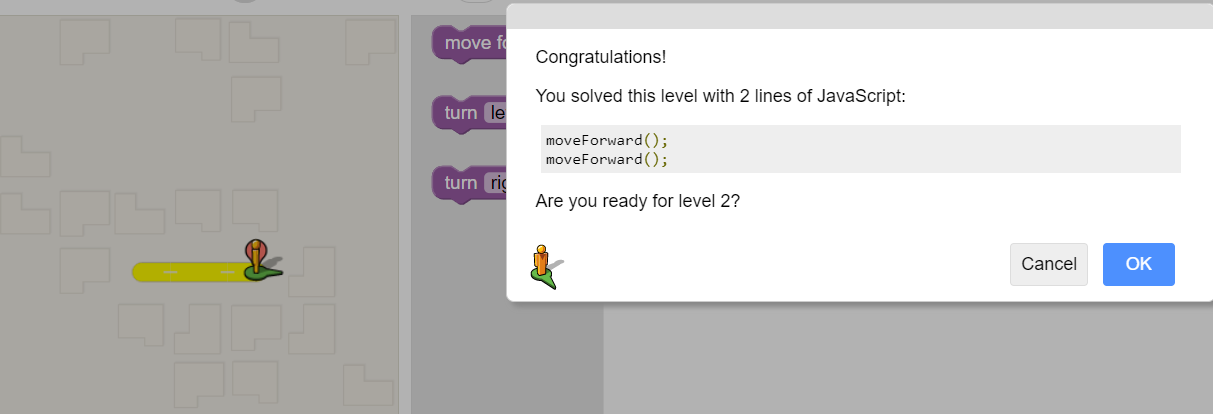
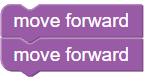
Séance 1 : Introduction à la programmation

**Exercices :**

Niveau 1





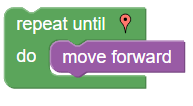
Niveau 2





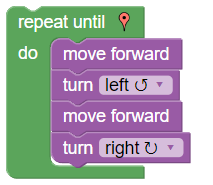
Niveau 3





Niveau 4





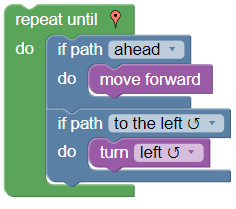
Niveau 5



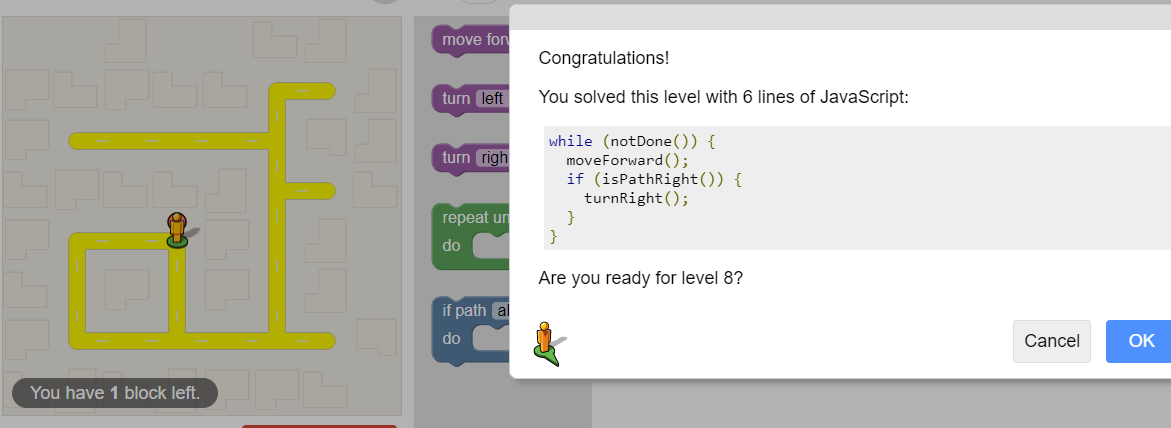


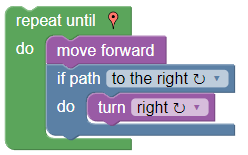
Niveau 6





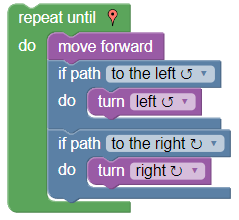
Niveau 7



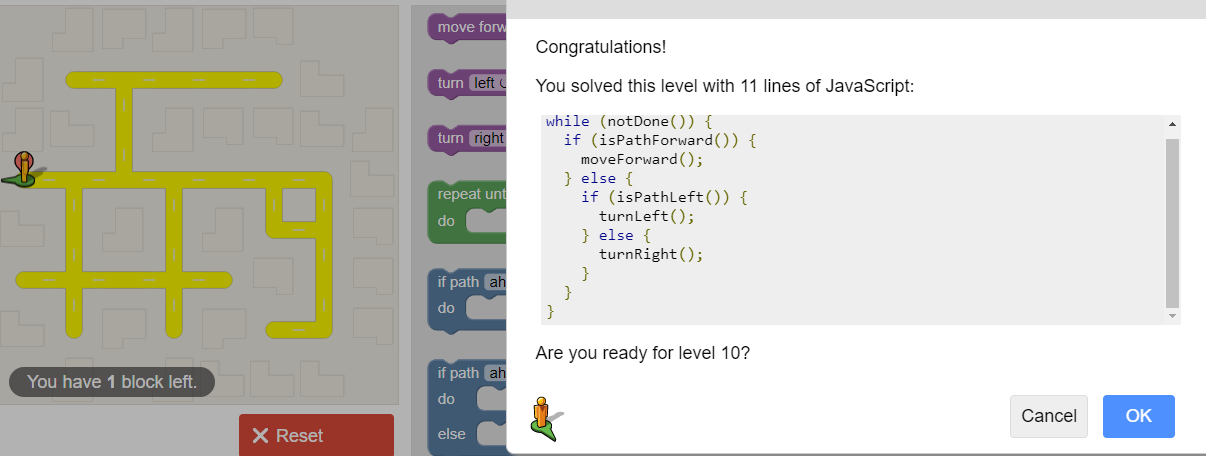


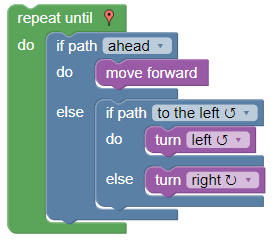
Niveau 8



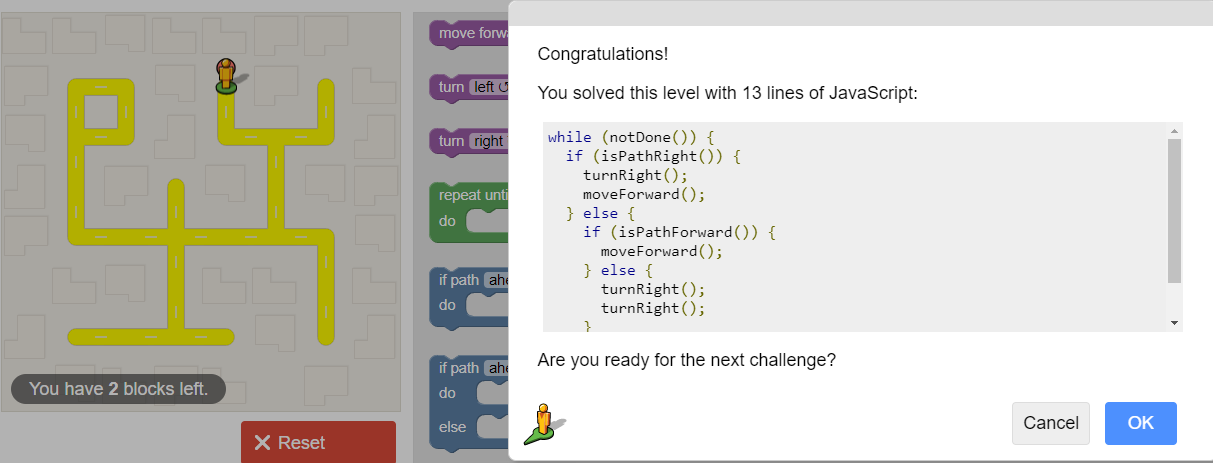


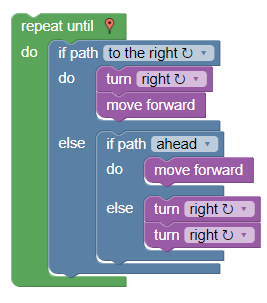
Niveau 9



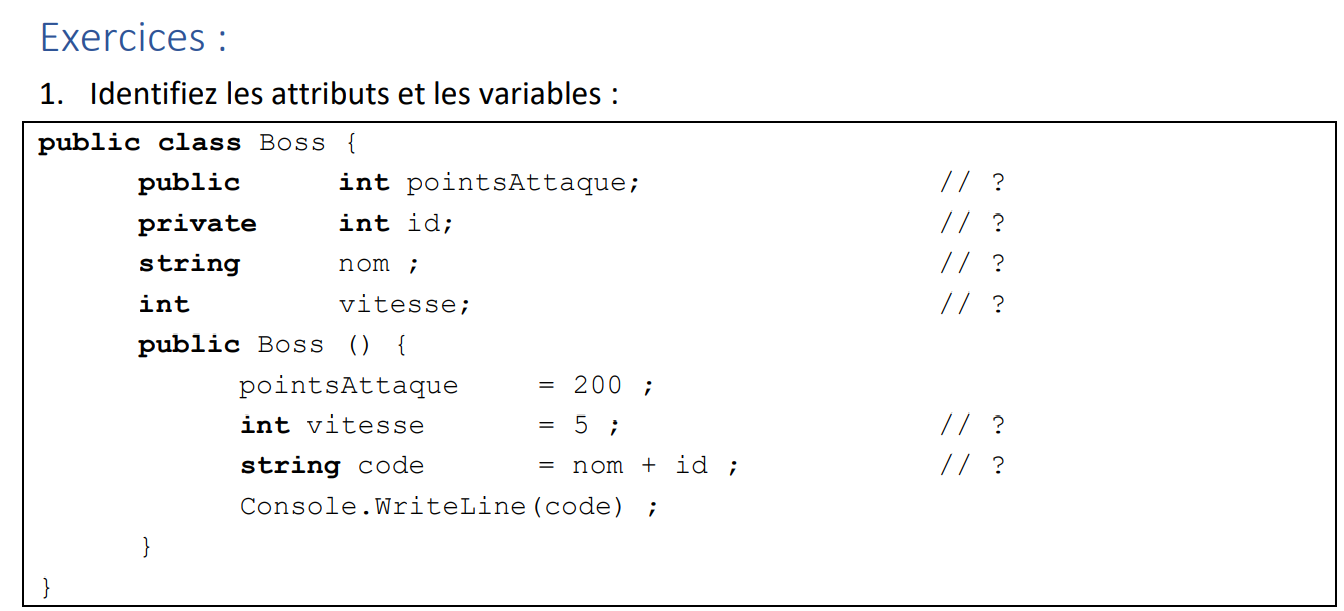


Niveau 10





Séance 2 – Programmation orientée objet



// attribut

// attribut

// attribut

// attribut

// variable ? attribut ?

// variable